







LP5018, LP5024 SLVSEB8C – OCTOBER 2018 – REVISED JULY 2024

LP50xx 18-, 24-Channel, 12-Bit, PWM Ultralow-Quiescent-Current, I²C RGB LED Drivers

1 Features

TEXAS

• Operating voltage range:

INSTRUMENTS

- V_{CC} range: 2.7V to 5.5V
- EN, SDA, and SCL pins compatible with 1.8V, 3.3V, and 5V power rails
- Output maximum voltage: 6V
- 24 constant-current sinks with high precision
- 25.5mA maximum per channel with V_{CC} in full range
- 35mA maximum per channel when $V_{CC} \ge 3.3V$
- Device-to-device error: ±7%; channel-tochannel error: ±7%
- Ultralow quiescent current:
 - Shutdown mode: 1µA (maximum) with EN low
 - Power saving mode: 10µA (typical) with EN high and all LEDs off for > 30ms
- Integrated 12-bit, 29kHz PWM generator for each channel:
 - Independent color-mixing register per channel
 - Independent brightness-control register per RGB LED module
 - Optional logarithmic- or linear-scale brightness control
 - Integrated 3-phase PWM-shifting scheme
- 3 programmable banks (R, G, B) for easy software control of each color
- 2 external hardware address pins allow connecting up to 4 devices
- Broadcast slave address allows configuring multiple devices simultaneously
- Auto-increment allows writing or reading consecutive registers within one transmission
- Up to 400kHz fast-mode I²C speed

2 Applications

LED lighting, indicator lights, and fun lights for:

- Smart speaker (with voice assistant)
- Smart home appliances
- Video doorbell
- Electronic smart lock
- Smoke and heat detector
- STB and DVR
- Smart router
- Handheld device

3 Description

In smart homes and other applications that use human-machine-interaction, high-performance RGB LED drivers are required. LED animation effects such as flashing, breathing, and chasing greatly improve user experience, and minimal system noise is essential.

The LP50xx device is an 18- or 24-channel constant current sink LED driver. The LP50xx device includes integrated color mixing and brightness control, and pre-configuration simplifies the software coding process. Integrated 12-bit, 29kHz PWM generators for each channel enable smooth, vivid color for LEDs, and eliminate audible noise.

Device Information(1)					
PART NUMBER	BODY SIZE (NOM)				
LP5024	VQFN (32)	4.00mm × 4.00mm			
	VQFN (32)	4.00mm × 4.00mm			
LP5018	VSSOP (28)	7.30mm × 3.00mm			

(1) For all available packages, see the orderable addendum at the end of the data sheet.



Simplified Schematic



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4 Description (continued)

The LP50xx device controls each LED output with a 12-bit PWM resolution at 29kHz switching frequency, which helps achieve a smooth dimming effect and eliminates audible noise. The independent color mixing and intensity control registers make the software coding straightforward. When targeting a fade-in, fade-out type breathing effect, the global R, G, B bank control reduces the microcontroller loading significantly. The LP50xx device also implements a PWM phase-shifting function to help reduce the input power budget when LEDs turn on simultaneously.

The LP50xx device implements an automatic power-saving mode to achieve ultralow quiescent current. When channels are all off for 30ms, the device total power consumption is down to 10µA, which makes the LP50xx device a potential choice for battery-powered end equipment.



5 Pin Configuration and Functions



Figure 5-1. LP5018 RSM Package 32-Pin VQFN With Exposed Thermal Pad Top View



Figure 5-2. LP5024 RSM Package 32-Pin VQFN With Exposed Thermal Pad Top View





Figure 5-3. LP5018 DGS Package 28-pin VSSOP Top View

		PIN		-			
NAME		NO.		I/O	DESCRIPTION		
NANE	LP5018RSM	LP5024RSM	LP5018DGS	1			
ADDR0	25	25	11	—	I ² C slave-address selection pin. This pin must not be left floating.		
ADDR1	26	26	12	_	I ² C slave-address selection pin. This pin must not be left floating.		
EN	30	30	16	I	Chip enable input pin		
IREF	31	31	17	_	Output current-reference global-setting pin		
NC	19, 20, 21, 22, 23, 24	_	_	_	No internal connection		
OUT0	1	1	19	0	Current sink output 0. If not used, this pin can be left floating.		
OUT1	2	2	20	0	Current sink output 1. If not used, this pin can be left floating.		
OUT2	3	3	21	0	Current sink output 2. If not used, this pin can be left floating.		
OUT3	4	4	22	0	Current sink output 3. If not used, this pin can be left floating.		
OUT4	5	5	23	0	Current sink output 4. If not used, this pin can be left floating.		
OUT5	6	6	24	0	Current sink output 5. If not used, this pin can be left floating.		
OUT6	7	7	25	0	Current sink output 6. If not used, this pin can be left floating.		
OUT7	8	8	26	0	Current sink output 7. If not used, this pin can be left floating.		
OUT8	9	9	27	0	Current sink output 8. If not used, this pin can be left floating.		
OUT9	10	10	1	0	Current sink output 9. If not used, this pin can be left floating.		
OUT10	11	11	2	0	Current sink output 10. If not used, this pin can be left floating.		
OUT11	12	12	3	0	Current sink output 11. If not used, this pin can be left floating.		
OUT12	13	13	4	0	Current sink output 12. If not used, this pin can be left floating.		
OUT13	14	14	5	0	Current sink output 13. If not used, this pin can be left floating.		
OUT14	15	15	6	0	Current sink output 14. If not used, this pin can be left floating.		

Table 5-1. Pin Functions

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	PIN				
NAME		NO.		I/O	DESCRIPTION
NAME	LP5018RSM	LP5024RSM	LP5018DGS]	
OUT15	16	16	7	0	Current sink output 15. If not used, this pin can be left floating.
OUT16	17	17	8	0	Current sink output 16. If not used, this pin can be left floating.
OUT17	18	18	9	0	Current sink output 17. If not used, this pin can be left floating.
OUT18	—	19		0	Current sink output 18. If not used, this pin can be left floating.
OUT19		20		0	Current sink output 19. If not used, this pin can be left floating.
OUT20	_	21		0	Current sink output 20. If not used, this pin can be left floating.
OUT21	_	22		0	Current sink output 21. If not used, this pin can be left floating.
OUT22	_	23		0	Current sink output 22. If not used, this pin can be left floating.
OUT23	—	24		0	Current sink output 23. If not used, this pin can be left floating.
SCL	29	29	15	I	I^2C bus clock line. If not used, this pin must be connected to GND or VCC.
SDA	28	28	14	I/O	$I^2 C$ bus data line. If not used, this pin must be connected to GND or VCC.
VCAP	32	32	18	_	Internal LDO output pin, this pin must be connected to a 1μ F capacitor to GND. Place the capacitor as close to the device as possible.
VCC	27	27	13	I	Input power.
GND	GND	GND	10, 28	_	Exposed thermal pad also serves the ground pin for the device.

Table 5-1. Pin Functions (continued)



6 Specifications

6.1 Absolute Maximum Ratings

over operating ambient temperature range (unless otherwise noted)⁽¹⁾

	MIN	MAX	UNIT
Voltage on EN, IREF, OUTx, SCL, SDA, VCC	-0.3	6	V
Voltage on ADDRx	-0.3	VCC+0.3	V
Voltage on VCAP	-0.3	2	V
Continuous power dissipation	Inte	rnally limited	
Junction temperature, T _{J-MAX}	-40	125	°C
Storage temperature, T _{stg}	-65	150	°C

(1) Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under Recommended Operating Conditions. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

6.2 ESD Ratings

			VALUE	UNIT
		Human-body model (HBM), per ANSI/ESDA/JEDEC JS-001 ⁽¹⁾	±4000	
V _{(ESD}	Electrostatic discharge	Charged-device model (CDM), per JEDEC specification JESD22-C101 ⁽²⁾	±1500	V

(1) JEDEC document JEP155 states that 500-V HBM allows safe manufacturing with a standard ESD control process. Pins listed as ±1500 V may actually have higher performance.

(2) JEDEC document JÉP157 states that 250-V CDM allows safe manufacturing with a standard ESD control process. Pins listed as ±500 V may actually have higher performance.

6.3 Recommended Operating Conditions

over operating ambient temperature range (unless otherwise noted)

	MIN	MAX	UNIT
Input voltage on VCC	2.7	5.5	V
Voltage on OUTx	0	5.5	V
Voltage on ADDRx, EN, SDA, SCL	0	5.5	V
Operating ambient temperature, T _A	-40	85	°C

6.4 Thermal Information

		LP5018 c	or LP5024	
	THERMAL METRIC ⁽¹⁾	RSM (VQFN)	DGS (VSSOP)	UNIT
		32 PINS	28 PINS	
R _{θJA}	Junction-to-ambient thermal resistance	36.4	80.2	°C/W
R _{0JC(top)}	Junction-to-case (top) thermal resistance	34.8	40.8	°C/W
$R_{\theta JB}$	Junction-to-board thermal resistance	15.9	41.0	°C/W
Ψ _{JT}	Junction-to-top characterization parameter	0.9	3.8	°C/W
Ψ_{JB}	Junction-to-board characterization parameter	16	40.7	°C/W
R _{0JC(bot)}	Junction-to-case (bottom) thermal resistance	6.3	N/A	°C/W

(1) For more information about traditional and new thermal metrics, see Semiconductor and ICPackage Thermal Metrics.



6.5 Electrical Characteristics

over operating ambient temperature range ($-40^{\circ}C < T_A < 85^{\circ}C$) (unless otherwise noted)

	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
POWER	SUPPLIES (VCC)					
V _{VCC}	Supply voltage		2.7		5.5	V
	Shutdown supply current	V _{EN} = 0 V		0.2	1	
	Standby supply current	V _{EN} = 3.3 V, Chip_EN = 0 (bit)		6	10	μA
l _{vcc}	Normal-mode supply current	With 10-mA LED current per OUTx		5	8	mA
	Power-save mode supply current	V _{EN} = 3.3 V, Chip_EN = 1 (bit), Power_Save_EN = 1 (bit), all the LEDs off duration > t _{PSM}		6	10	μA
V _{UVR}	Undervoltage restart	V _{VCC} rising			2.5	V
V _{UVF}	Undervoltage shutdown	V _{VCC} falling	2			V
V _{UV_HYS}	Undervoltage shutdown hysteresis			0.2		V
	STAGE (OUTx)					
I _{MAX}	Maximum sink current (OUT0– OUTx) (For LP5024, x = 23. For LP5018, x = 17.)	V _{VCC} in full range, Max_Current_Option = 0 (bit), PWM = 100%			25.5	mA
	Maximum sink current (OUT0– OUTx) (For LP5024, x = 23. For LP5018, x = 17.)	V _{VCC} ≥ 3.3 V, Max_Current_Option = 1 (bit), PWM = 100%			35	35
	Internal sink current limit (OUT0– OUTx) (For LP5024, x = 23. For LP5018, x = 17.)	V _{VCC} in full range, Max_Current_Option = 0 (bit), V _{IREF} = 0 V	35	55	80	– mA
ILIM	Internal sink current limit (OUT0– OUTx) (For LP5024, x = 23. For LP5018, x = 17.)	V _{VCC} ≥ 3.3V, Max_Current_Option=1 (bit), V _{IREF} = 0 V	40	75	120	
l _{lkg}	Leakage current (OUT0–OUTx) (For LP5024, x = 23. For LP5018, x = 17.)	PWM = 0%		0.1	1	μA
I _{ERR_DD}	Device to device current error, I _{ERR_DD} =(I _{AVE} -I _{SET})/I _{SET} ×100%	All channels' current set to 10 mA. PWM = 100%. Already includes the V _{IREF} and K _{IREF} tolerance	-7%		7%	
I _{ERR_CC}	Channel to channel current error, I _{ERR_CC} =(I _{OUTX} -I _{AVE})/I _{AVE} ×100%	All channels' current set to 10 mA. PWM = 100%. Already includes the V _{IREF} and K _{IREF} tolerance	-7%		7%	
V _{IREF}	IREF voltage			0.7		V
K _{IREF}	IREF ratio			105		
fрwм	PWM switching frequency		21	29		kHz
V _{SAT}	Output saturation voltage	V _{VCC} in full range, Max_Current_Option = 0 (bit), output current set to 20 mA, the voltage when the LED current has dropped 5%		0.25	0.35	V
		$V_{VCC} \ge 3.3 \text{ V}, \text{Max}_Current_Option = 1 (bit), output current set to 20 mA, the voltage when the LED current has dropped 5%$		0.3	0.4	
LOGIC IN	IPUTS (EN, SCL, SDA, ADDRx)					
V _{IL}	Low level input voltage				0.4	V
V _{IH}	High level input voltage		1.4			V
ILOGIC	Input current		-1		1	μA
V _{SDA}	SDA output low level	I _{PULLUP} = 5 mA			0.4	V



6.5 Electrical Characteristics (continued)

over operating ambient temperature range ($-40^{\circ}C < T_A < 85^{\circ}C$) (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	ТҮР	MAX	UNIT
T _(TSD)	Thermal-shutdown junction temperature			160		°C
T _(HYS)	Thermal shutdown temperature hysteresis			15		°C

6.6 Timing Requirements

over operating ambient temperature range (-40°C < T_A <85°C) (unless otherwise noted)

	PARAMETER	MIN	TYP	MAX	UNIT
fosc	Internal oscillator frequency		15		MHz
t _{PSM}	Power save mode deglitch time	20	30	40	ms
t _{EN_H}	EN first rising edge until first I ² C access			500	μs
t _{EN_L}	EN first falling edge until first I ² C reset			3	μs
f _{SCL}	I ² C clock frequency			400	kHz
1	Hold time (repeated) START condition	0.6			μs
2	Clock low time	1.3			μs
3	Clock high time	600			ns
4	Setup time for a repeated START condition	600			ns
5	Data hold time	0			ns
6	Data setup time	100			ns
7	Rise time of SDA and SCL	20 + 0.1 C _b		300	ns
8	Fall time of SDA and SCL	15 + 0.1 C _b		300	ns
9	Setup time for STOP condition	600			ns
10	Bus free time between a STOP and a START condition	1.3			μs
C _b	Capacitive load parameter for each bus line Load of 1 pF corresponds to one nanosecond.	10		200	pF



Figure 6-1. I²C Timing Parameters



6.7 Typical Characteristics





6.7 Typical Characteristics (continued)





7 Detailed Description

7.1 Overview

The LP50xx device is an 18- or 24-channel constant-current-sink LED driver. The LP50xx device includes all necessary power rails, an on-chip oscillator, and a two-wire serial I²C interface. The maximum constant-current value of all channels is set by a single external resistor. Two hardware address pins allow up to four devices on the same bus. An automatic power-saving mode is implemented to keep the total current consumption under 10µA, which makes the LP50xx device a potential choice for battery-powered end-equipment.

The LP50xx device is optimized for RGB LEDs regarding to both live effects and software efforts. The LP50xx device controls each LED output with 12-bit PWM resolution at 29kHz switching frequency, which helps achieve a smooth dimming effect and eliminates audible noise. The independent color-mixing and intensity-control registers make the software coding straightforward. When targeting a fade-in, fade-out type breathing effect, the global RGB bank control reduces the microcontroller loading significantly. The LP50xx device also implements a PWM phase-shifting function to help reduce the input power budget when LEDs turn on simultaneously.



7.2 Functional Block Diagram



7.3 Feature Description

7.3.1 PWM Control for Each Channel

Most traditional LED drivers are designed for the single-color LEDs, in which the high-resolution PWM generator is used for intensity control only. However, for RGB LEDs, both the color mixing and intensity control should be addressed to achieve the target effect. With the traditional solution, the users must handle the color mixing and intensity control simultaneously with a single PWM register. Several undesired effects occur: the limited dimming steps, the complex software design, and the color distortion when using a logarithmic scale control.

The LP50xx device is designed with independent color mixing and intensity control, which makes the RGB LED effects fancy and the control experience straightforward. With the inputs of the color-mixing register and the intensity-control register, the final PWM generator output for each channel is 12-bit resolution and 29kHz dimming frequency, which helps achieve a smooth dimming effect and eliminates audible noise. See Figure 7-1.



Figure 7-1. PWM Control Scheme for Each Channel

7.3.1.1 Independent Color Mixing Per RGB LED Module

Each output channel has its own individual 8-bit color-setting register (OUTx_COLOR). The device allows every RGB LED module to achieve >16 million (256 × 256 × 256) color-mixing.

7.3.1.2 Independent Intensity Control Per RGB LED Module

When color is fixed, the independent intensity-control is used to achieve accurate and flexible dimming control for every RGB LED module.

7.3.1.2.1 Intensity-Control Register Configuration

Every three consecutive output channels are assigned to their respective intensity-control register (LEDx_BRIGHTNESS). For example, OUT0, OUT1, and OUT2 are assigned to LED0_BRIGHTNESS, so it is recommended to connect the RGB LEDs in the sequence as shown in LED Bank Control. The LP50xx device allows 256-step intensity control for each RGB LED module, which helps achieve a smooth dimming effect.

Keeping FFh (default value) in the LED0_BRIGHTNESS register results in 100% dimming duty cycle. With this setting, users can just configure the color mixing register by channel to achieve the target dimming effect in a single-color LED application.



7.3.1.2.2 Logarithmic- or Linear-Scale Intensity Control

For human-eye-friendly visual performance, a logarithmic-scale dimming curve is usually implemented in LED drivers. However, for RGB LEDs, if using a single register to achieve both color mixing and intensity control, color distortion can be observed easily when using a logarithmic scale. The LP50xx device, with independent color-mixing and intensity-control registers, implements the logarithmic scale dimming control inside the intensity control function, which solves the color distortion issue effectively. See Figure 7-2. Also, the LP50xx device allows users to configure the dimming scale either logarithmically or linearly through the global Log_Scale_EN register. If a special dimming curve is desired, using the linear scale with software correction is the most flexible approach. See Figure 7-3.



Figure 7-2. Logarithmic- or Linear-Scale Intensity Control



Figure 7-3. Logarithmic vs Linear Dimming Curve

7.3.1.3 12-Bit, 29-kHz PWM Generator Per Channel

7.3.1.3.1 PWM Generator

With the inputs of the color mixing and the intensity control, the final output PWM duty cycle is defined as the product obtained by multiplying the color-mixing register value by the related intensity-control register value. The final output PWM duty cycle has 12 bits of control accuracy, which is achieved by a 9 bits of pure PWM



resolution and 3 bits of digital dithering control. For 3-bit dithering, every eighth pulse is made 1 LSB longer to increase the average value by 1 / 8th. The LP50xx device allows users to enable or disable the dithering function through the PWM_Dithering_EN register. When enabled (default), the output PWM duty-cycle accuracy is 12 bits. When disabled, the output PWM duty-cycle accuracy is 9 bits.

To eliminate the audible noise due to the PWM switching, the LP50xx device sets the PWM switching frequency at 29-kHz, above the 20-kHz human hearing range.

7.3.1.4 PWM Phase-Shifting

A PWM phase-shifting scheme allows delaying the time when each LED driver is active. When the LED drivers are not activated simultaneously, the peak load current from the pre-stage power supply is significantly decreased. The scheme also reduces input-current ripple and ceramic-capacitor audible ringing. LED drivers are grouped into three different phases.

- Phase 1—the rising edge of the PWM pulse is fixed. The falling edge of the pulse is changed when the duty cycle changes. Phase 1 is applied to LED0, LED3, ..., LED21.
- Phase 2—the middle point of the PWM pulse is fixed. The pulse spreads in both directions when the PWM duty cycle is increased. Phase 2 is applied to LED1, LED4, ..., LED22.
- Phase 3—the falling edge of the PWM pulse is fixed. The rising edge of the pulse is changed when the duty cycle changes. Phase 3 is applied to LED2, LED5, ..., LED23.



Figure 7-4. PWM Phase-Shifting

7.3.2 LED Bank Control

For most LED-animation effects, like blinking and breathing, all the RGB LEDs have the same lighting pattern. Instead of controlling the individual LED separately, which occupies the microcontroller resources heavily, the LP50xx device provides an easy coding approach, the LED bank control.

Each channel can be configured as either independent control or bank control through the LEDx_Bank_EN register. When LEDx_Bank_EN = 0 (default), the LED is controlled independently by the related color-mixing and intensity-control registers. When LEDx_Bank_EN = 1, the LP50xx device drives the LEDs in LED bank-control mode. The LED bank has its own independent PWM control scheme, which is the same structure as the PWM scheme of each channel. For more details, see *PWM Control for Each Channel*. When a channel is configured in

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LED bank-control mode, the related color mixing and intensity control is governed by the bank control registers (BANK_A_COLOR, BANK_B_COLOR, BANK_C_COLOR, and BANK_BRIGHTNESS) regardless of the inputs on its own color-mixing and intensity-control registers.



Figure 7-5. Bank PWM Control Scheme

	Table 7-	1. Bank Number	and LED Numbe	r Assignment		
	OUT NUMBER		OUT CORLOR	BANK Number	RGB LED MODULE	
LP5024VQFN	LP5018VQFN	LP5018VSSOP	OUTCORLOR	DANK Nulliber	NUMBER	
OUT0	OUT0	OUT0	OUT0_COLOR	Bank A		
OUT1	OUT1	OUT1	OUT1_COLOR	Bank B	LED0	
OUT2	OUT2		OUT2_COLOR	Bank C		
OUT3	OUT3	OUT2	OUT3_COLOR	Bank A		
OUT4	OUT4	OUT3	OUT4_COLOR	Bank B	LED1	
OUT5	OUT5	OUT4	OUT5_COLOR	Bank C		
OUT6	OUT6	_	OUT6_COLOR	Bank A		
OUT7	OUT7	OUT5	OUT7_COLOR	Bank B	LED2	
OUT8	OUT8	OUT6	OUT8_COLOR	Bank C		
OUT9	OUT9	OUT7	OUT9_COLOR	Bank A		
OUT10	OUT10	OUT8	OUT10_COLOR	Bank B	LED3	
OUT11	OUT11	—	OUT11_COLOR	Bank C		
OUT12	OUT12	OUT9	OUT12_COLOR	Bank A		
OUT13	OUT13	OUT10	OUT13_COLOR	Bank B	LED4	
OUT14	OUT14	OUT11	OUT14_COLOR	Bank C		
OUT15	OUT15	OUT12	OUT15_COLOR	Bank A		
OUT16	OUT16	_	OUT16_COLOR	Bank B	LED5	
OUT17	OUT17	OUT13	OUT17_COLOR	Bank C		
OUT18	_		OUT18_COLOR	Bank A		
OUT19	_	OUT14	OUT19_COLOR	Bank B	LED6	
OUT20	—	OUT15	OUT20_COLOR	Bank C]	
OUT21	—	OUT16	OUT21_COLOR	Bank A		
OUT22	_	OUT17	OUT22_COLOR	Bank B	LED7	
OUT23	—	—	OUT23_COLOR	Bank C	-	

Table 7-1. Bank Number and LED Number Assignment

With the bank control configuration, the LP50xx device enables users to achieve smooth and live LED effects globally with an ultrasimple software effort. Figure 7-6 shows an example using LED0 as an independent RGB indicator and others with group breathing effect.



7.3.3 Current Range Setting

Bank A CH3/6/9/12/15/18/21

Bank B CH4/7/10/13/16/19/22

Bank C CH5/8/11/14/17/20/23

The con $|_{SET}$) of all 24 channels is set by a single external resistor, R_{IREF}. The value of R_{IREF} can be c n 1

Figure 7-6. Bank PWM Control Example (Applicable to LP5024 VQFN and LP5018 VQFN only)

$$R_{IREF} = K_{IREF} \times \frac{V_{IREF}}{I_{SET}}$$
(1)

where:

NIREF 100

With the IREF pin floating, the output current is close to zero. With the IREF pin shorted to GND, the LP50xx device provides internal current-limit protection, and the output-channel maximum current is limited to I_{LIM}.

The LP50xx device supports two levels of maximum output current, I_{MAX}.

- When V_{CC} is in the range from 2.7V to 5.5V, and the Max_Current_Option (bit) = 0, I_{MAX} = 25.5mA.
- When V_{CC} is in the range from 3.3V to 5.5V, and the Max_Current_Option (bit) = 1, I_{MAX} = 35mA.

7.3.4 Automatic Power-Save Mode

When all the LED outputs are inactive, the LP50xx device is able to enter power-save mode automatically, thus lowering idle-current consumption down to 10µA (typical). Automatic power-save mode is enabled when register bit Power_Save_EN = 1 (default) and all the LEDs are off for a duration of >30ms. Almost all analog blocks are powered down in power-save mode. If any I²C command to the device occurs, the LP50xx device returns to NORMAL mode.

7.3.5 Protection Features

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7.3.5.1 Thermal Shutdown

The LP50xx device implements a thermal shutdown mechanism to protect the device from damage due to overheating. When the junction temperature rises to 160°C (typical), the device switches into shutdown mode. The LP50xx device releases thermal shutdown when the junction temperature of the device is reduced to 145°C (typical).

$$R_{\text{IREF}} = K_{\text{IREF}} \times \frac{V_{\text{IREF}}}{I}$$

=Kincr ×
$$\frac{V_{\text{IREF}}}{V_{\text{IREF}}}$$

Independent

Ch0/1/2

www.ti.com



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7.3.5.2 UVLO

The LP50xx device has an internal comparator that monitors the voltage at V_{CC} . When V_{CC} is below V_{UVF} , reset is active and the LP50xx device is in the INITIALIZATION state.

7.4 Device Functional Modes



Figure 7-7. Functional Modes

- **INITIALIZATION**: The device enters into INITIALIZATION mode when EN = H. In this mode, all the registers are reset. Entry can also be from any state, if the RESET (register) = FFh or UVLO is active.
- **NORMAL**: The device enters the NORMAL mode when Chip_EN (register) = 1. I_{CC} is 10mA (typical).
- POWER SAVE: The device automatically enters the POWER SAVE mode when Power_Save_EN (register) = 1 and all the LEDs are off for a duration of > 30ms. In POWER SAVE mode, analog blocks are disabled to minimize power consumption, but the registers retain the data and keep it available via I²C. I_{CC} is 10µA (typical). In case of any I²C command to this device, it returns to the NORMAL mode.
- SHUTDOWN: The device enters into SHUTDOWN mode from all states on V_{CC} power up or when EN = L. I_{CC} is < 1µA (maximum).
- STANDBY: The device enters the STANDBY mode when Chip_EN (register) = 0. In this mode, all the OUTx pins are shut down, but the registers retain the data and keep it available via I²C. STANDBY is the low-power-consumption mode, when all circuit functions are disabled. I_{CC} is 10µA (typical).
- **THERMAL SHUTDOWN**: The device automatically enters the THERMAL SHUTDOWN mode when the junction temperature exceeds 160°C (typical). In this mode, all the OUTx outputs are shut down. If the junction temperature decreases below 145°C (typical), the device returns to the NORMAL mode.

7.5 Programming

7.5.1 I²C Interface

The I²C-compatible two-wire serial interface provides access to the programmable functions and registers on the device. This protocol uses a two-wire interface for bidirectional communications between the devices connected



to the bus. The two interface lines are the serial data line (SDA) and the serial clock line (SCL). Every device on the bus is assigned a unique address and acts as either a master or a slave depending on whether it generates or receives the serial clock, SCL. The SCL and SDA lines should each have a pullup resistor placed somewhere on the line and remain HIGH even when the bus is idle.

7.5.1.1 Data Validity

The data on SDA line must be stable during the HIGH period of the clock signal (SCL). In other words, the state of the data line can only be changed when the clock signal is LOW.



Figure 7-8. Data Validity

7.5.1.2 Start and Stop Conditions

START and STOP conditions classify the beginning and the end of the data transfer session. A START condition is defined as the SDA signal transitioning from HIGH to LOW while the SCL line is HIGH. A STOP condition is defined as the SDA transitioning from LOW to HIGH while SCL is HIGH. The bus master always generates START and STOP conditions. The bus is considered to be busy after a START condition and free after a STOP condition. During data transmission, the bus master can generate repeated START conditions. First START and repeated START conditions are functionally equivalent.



Figure 7-9. Start and Stop Conditions

7.5.1.3 Transferring Data

Every byte put on the SDA line must be eight bits long, with the most-significant bit (MSB) being transferred first. Each byte of data must be followed by an acknowledge bit. The acknowledge-related clock pulse is generated by the master. The master releases the SDA line (HIGH) during the acknowledge clock pulse. The device pulls down the SDA line during the ninth clock pulse, signifying an acknowledge. The device generates an acknowledge after each byte has been received.

There is one exception to the acknowledge-after-every-byte rule. When the master is the receiver, it must indicate to the transmitter an end of data by not acknowledging (negative acknowledge) the last byte clocked out of the slave. This negative acknowledge still includes the acknowledge clock pulse (generated by the master), but the SDA line is not pulled down.

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After the START condition, the bus master sends a chip address. This address is seven bits long followed by an eighth bit which is a data direction bit (READ or WRITE). For the eighth bit, a 0 indicates a WRITE, and a 1 indicates a READ. The second byte selects the register to which the data is written. The third byte contains data to write to the selected register.



Figure 7-10. Acknowledge and Not Acknowledge on I²C Bus

7.5.1.4 I²C Slave Addressing

The device slave address is defined by connecting GND or VCC to the ADDR0 and ADDR1 pins. A total of four independent slave addresses can be realized by combinations when GND or VCC is connected to the ADDR0 and ADDR1 pins (see Table 7-2 and Table 7-3).

The device responds to a broadcast slave address regardless of the setting of the ADDR0 and ADDR1 pins. Global writes to the broadcast address can be used for configuring all devices simultaneously. The device supports global read using a broadcast address; however, the data read is only valid if all devices on the I²C bus contain the same value in the addressed register.

ADDR1	ADDR0	SLAVE ADDRESS							
AUDRI	ADDRU	INDEPENDENT	BROADCAST						
GND	GND	010 1000							
GND	VCC	010 1001	011 1100						
VCC	GND	010 1010							
VCC	VCC	010 1011							

Table 7-2. Slave-Address Combinations

Table 7-3. Chip Address

		SLAVE ADDRESS							
	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Independent	0	1	0	1	0	ADDR1	ADDR0	1 or 0	
Broadcast	0	1	1	1	1	0	0	1 or 0	

7.5.1.5 Control-Register Write Cycle

- The master device generates a start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ \overline{W} = 0).
- The slave device sends an acknowledge signal if the slave address is correct.
- The master device sends the control register address (8 bits).
- The slave device sends an acknowledge signal.



- The master device sends the data byte to be written to the addressed register.
- The slave device sends an acknowledge signal.
- If the master device sends further data bytes, the control register address of the slave is incremented by 1
 after the acknowledge signal. To reduce program load time, the device supports address auto incrementation.
 The register address is incremented after each 8 data bits.
- The write cycle ends when the master device creates a stop condition.



Figure 7-11. Write Cycle

7.5.1.6 Control-Register Read Cycle

- The master device generates a start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ \overline{W} = 0).
- The slave device sends an acknowledge signal if the slave address is correct.
- The master device sends the control register address (8 bits).
- The slave device sends an acknowledge signal.
- The master device generates a repeated-start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ \overline{W} = 1).
- The slave device sends an acknowledge signal if the slave address is correct.
- The slave device sends the data byte from the addressed register.
- If the master device sends an acknowledge signal, the control-register address is incremented by 1. The slave device sends the data byte from the addressed register. To reduce program load time, the device supports address auto incrementation. The register address is incremented after each 8 data bits.
- The read cycle ends when the master device does not generate an acknowledge signal after a data byte and generates a stop condition.



7.5.1.7 Auto-Increment Feature

The auto-increment feature allows writing or reading several consecutive registers within one transmission. For example, when an 8-bit word is sent to the device, the internal address index counter is incremented by 1, and the next register is written. The auto-increment feature is enabled by default and can be disabled by setting the Auto_Incr_EN bit = 0 in the DEVICE_CONFIG1 register. The auto-increment feature is applied for the full register address from 0h to FFh.



7.6 Register Maps

Table 7-4 lists the memory-mapped registers of the device.

	Table 7-4. Register Maps											
REGISTER NAME	ADDR	TYPE	D7	D6	D5	D4	D3	D2	D1	D0	DEF- AULT	
DEVICE_ CONFIG0	00h	R/ W	RESERVED	Chip_EN			RESE	RVED			00h	
DEVICE_ CONFIG1	01h	R/ W	RESE	RVED	Log_Scale_EN	Power_Save_ EN	Auto_Incr_EN	PWM_ Dithering_EN	Max_Current_ Option	LED_Global Off	3Ch	
LED_CONFIG0	02h	R/W	LED7_Bank_EN	LED6_Bank_EN	LED5_Bank_EN	LED4_Bank_EN	LED3_Bank_EN	LED2_Bank_EN	LED1_Bank_EN	LED0_Bank_EN	00h	
BANK_ BRIGHTNESS	03h	R/ W				Bank_Bi	ightness				FFh	
BANK_A_ COLOR	04h	R/ W				Bank_A	_Color				00h	
BANK_B_ COLOR	05h	R/ W		Bank_B_Color (00h	
BANK_C_ COLOR	06h	R/ W		Bank_C_Color 0								
LED0_ BRIGHTNESS	07h	R/ W				LED0_B	ightness				FFh	
LED1_ BRIGHTNESS	08h	R/ W				LED1_B	ightness				FFh	
LED2_ BRIGHTNESS	09h	R/ W				LED2_B	ightness				FFh	
LED3_ BRIGHTNESS	0Ah	R/ W				LED3_B	ightness				FFh	
LED4_ BRIGHTNESS	0Bh	R/ W				LED4_B	ightness				FFh	
LED5_ BRIGHTNESS	0Ch	R/ W				LED5_B	ightness				FFh	
LED6_ BRIGHTNESS	0Dh	R/ W				LED6_B	ightness				FFh	
LED7_ BRIGHTNESS	0Eh	R/ W		LED7_Brightness FI								
OUT0_COLOR	0Fh	R/ W		OUT0_Color 0							00h	
OUT1_COLOR	10h	R/ W				OUT1	Color				00h	
OUT2_COLOR	11h	R/ W				OUT2	Color				00h	
OUT3_COLOR	12h	R/ W				OUT3	_Color				00h	

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				Ta	able 7-4. Regi	ster Maps (co	ntinued)						
REGISTER NAME	ADDR	TYPE	D7	D6	D5	D4	D3	D2	D1	D0	DEF- AULT		
OUT4_COLOR	13h	R/ W		OUT4_Color									
OUT5_COLOR	14h	R/ W		OUT5_Color									
OUT6_COLOR	15h	R/ W				OUT6	_Color				00h		
OUT7_COLOR	16h	R/ W				OUT7	Color				00h		
OUT8_COLOR	17h	R/ W				OUT8	Color				00h		
OUT9_COLOR	18h	R/ W				OUT9	_Color				00h		
OUT10_COLOR	19h	R/ W				OUT10	_Color				00h		
OUT11_COLOR	1Ah	R/ W				OUT11	_Color				00h		
OUT12_COLOR	1Bh	R/ W				OUT12	2_Color				00h		
OUT13_COLOR	1Ch	R/ W				OUT13	3_Color				00h		
OUT14_COLOR	1Dh	R/ W				OUT14	_Color				00h		
OUT15_COLOR	1Eh	R/ W				OUT1	5_Color				00h		
OUT16_COLOR	1Fh	R/ W				OUT16	6_Color				00h		
OUT17_COLOR	20h	R/ W				OUT17	_Color				00h		
OUT18_COLOR	21h	R/ W				OUT18	3_Color				00h		
OUT19_COLOR	22h	R/ W				OUT19	_Color				00h		
OUT20_COLOR	23h	R/ W				OUT20	_Color				00h		
OUT21_COLOR	24h	R/ W				OUT2 ²	_Color				00h		
OUT22_COLOR	25h	R/ W				OUT22	2_Color				00h		
OUT23_COLOR	26h	R/ W				OUT23	3_Color				00h		
RESET	27h	W				Re	set				00h		



Table 7-5. Access Type Codes									
ACCESS TYPE CODE DESCRIPTION									
Read Type									
R R Read									
Write Type									
W Write									
Reset or Default Value	Reset or Default Value								
-n		Value after reset or the default value							

Table 7-5. Access Type Codes



7.6.1 DEVICE_CONFIG0 (Address = 0h) [reset = 0h]

DEVICE_CONFIG0 is shown in Figure 7-13 and described in Table 7-6.

Return to Table 7-4.

Figure 7-13. DEVICE_CONFIG0 Register

7	6	5	4	3	2	1	0			
RESERVED	Chip_EN		RESERVED							
R/ W-0h	R/ W-0h		R/ W-0h							

Table 7-6. DEVICE_CONFIG0 Register Field Descriptions

Bit	Field		Reset	Description
7	RESERVED	R/ W	0h	Reserved
6	Chip_EN	R/ W	0h	1 = LP50xx enabled 0 = LP50xx not enabled
5–0	RESERVED	R/ W	0h	Reserved

7.6.2 DEVICE_CONFIG1 (Address = 1h) [reset = 3Ch]

DEVICE_CONFIG1 is shown in Figure 7-14 and described in Table 7-7.

Return to Table 7-4.

Figure 7-14. DEVICE_CONFIG1 Register

		U U			0		
7	6	5	4	3	2	1	0
RESE	RVED	Log_Scale_EN	Power_Save_E	Auto_Incr_EN		· _	LED_Global Off
			N		_EN	oom	
R/ W	√-0h	R/ W-1h	R/ W-1h	R/ W-1h	R/ W-1h	R/ W-0h	R/ W-0h

Table 7-7. DEVICE_CONFIG1 Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–6	RESERVED	R/ W	0h	Reserved
5	Log_Scale_EN	R/ W	1h	1 = Logarithmic scale dimming curve enabled0 = Linear scale dimming curve enabled
4	Power_Save_EN			1 = Automatic power-saving mode enabled0 = Automatic power-saving mode not enabled
3	Auto_Incr_EN	R/ \overline{W} 1h1 = Automatic increment mode enabled 0 = Automatic increment mode not enabled		
2	PWM_Dithering_EN	R/ W	1h	1 = PWM dithering mode enabled 0 = PWM dithering mode not enabled
1	Max_Current_Option	R/ W	0h	1 = Output maximum current I_{MAX} = 35 mA. 0 = Output maximum current I_{MAX} = 25.5 mA.
0	LED_Global Off	R/ W	0h	1 = Shut down all LEDs 0 = Normal operation

7.6.3 LED_CONFIG0 (Address = 2h) [reset = 00h]

LED_CONFIG0 is shown in Figure 7-15 and described in Table 7-8.

Return to Table 7-4.

		U					
7	6	5	4	3	2	1	0
LED7_Bank_E N	LED6_Bank_E N	LED5_Bank_E N	LED4_Bank_E N	LED3_Bank_E N	LED2_Bank_E N	LED1_Bank_E N	LED0_Bank_E N
R/ ₩-0h	R/ W-0h	R/ W-0h	R/ ₩-0h	R/ W-0h	R/ W-0h	R/ W-0h	R/ ₩-0h

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Table 7-8. LED_CONFIG0 Register Field Descriptions

Bit	Field	Туре	Reset	Description
7	LED7_Bank_EN	R/ W	0h	1 = LED7 bank control mode enabled 0 = LED7 independent control mode enabled
6	LED6_Bank_EN	R/ W	0h	1 = LED6 bank control mode enabled 0 = LED6 independent control mode enabled
5	LED5_Bank_EN	R/ W	0h	1 = LED5 bank control mode enabled 0 = LED5 independent control mode enabled
4	LED4_Bank_EN	R/ W	0h	1 = LED4 bank control mode enabled0 = LED4 independent control mode enabled
3	LED3_Bank_EN	R/ W	0h	1 = LED3 bank control mode enabled 0 = LED3 Independent control mode enabled
2	LED2_Bank_EN	R/ W	0h	1 = LED2 bank control mode enabled 0 = LED2 independent control mode enabled
1	LED1_Bank_EN	R/ W	0h	1 = LED1 bank control mode enabled 0 = LED1 independent control mode enabled
0	LED0_Bank_EN	R/ W	0h	1 = LED0 bank control mode enabled 0 = LED0 independent control mode enabled

7.6.4 BANK_BRIGHTNESS (Address = 3h) [reset = FFh]

BANK_BRIGHTNESS is shown in Figure 7-16 and described in Table 7-9.

Return to Table 7-4.

Figure 7-16. BANK_BRIGHTNESS Register

7	6	5	4	3	2	1	0		
	Bank_Brightness								
			R/ W	-FFh					

Table 7-9. BANK_BRIGHTNESS Register Field Descriptions

Bit	Bit Field		Reset	Description							
7–0	Bank_Brightness	R/ W	\overline{W} FFh Fh = 100% of full brightness								
				80h = 50% of full brightness							
				 00h = 0% of full brightness							

7.6.5 BANK_A_COLOR (Address = 4h) [reset = 00h]

BANK_A_COLOR is shown in Figure 7-17 and described in Table 7-10.

Return to Table 7-4.

Figure 7-17. BANK_A_COLOR Register

7	6	5	4	3	2	1	0			
	Bank_A_Color									
			R/ 🕅	√-0h						

Table 7-10. BANK_A_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	Bank_A_Color	R/ W	0h	FFh = The color mixing percentage is 100%.
				 80h = The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.



7.6.6 BANK_B_COLOR (Address = 5h) [reset = 00h]

BANK_B_COLOR is shown in Figure 7-18 and described in Table 7-11.

Return to Table 7-4.

Figure 7-18. BANK_B_COLOR Register

7	6	5	4	3	2	1	0		
	Bank_B_Color								
			R/ 7	V-0h					

Table 7-11. BANK_B_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	Bank_B_Color	R/ W	0h	FFh = The color mixing percentage is 100%.
				 80h = The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.

7.6.7 BANK_C_COLOR (Address = 6h) [reset = 00h]

BANK_C_COLOR is shown in Figure 7-19 and described in Table 7-12.

Return to Table 7-4.

Figure 7-19. BANK_C_COLOR Register

7	6	5	4	3	2	1	0			
	Bank_C_Color									
			R/ 🕅	V-0h						

Table 7-12. BANK_C_COLOR Register Field Descriptions

				•
Bit	Field	Туре	Reset	Description
7–0	Bank_C_Color	R/ W	0h	FFh = The color mixing percentage is 100%.
				 80h = The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.

7.6.8 LED0_BRIGHTNESS (Address = 7h) [reset = FFh]

LED0_BRIGHTNESS is shown in Figure 7-20 and described in Table 7-13.

Return to Table 7-4.

Figure 7-20. LED0_BRIGHTNESS Register

7	7 6 5			3	2	1	0		
	LED0_Brightness								
			R/ W	-FFh					

Table 7-13. LED0_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED0_Brightness	R/ W	FFh	FFh = 100% of full intensity
				80h = 50% of full intensity
				00h = 0% of full intensity

7.6.9 LED1_BRIGHTNESS (Address = 8h) [reset = FFh]

LED1_BRIGHTNESS is shown in Figure 7-21 and described in Table 7-14.

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Return to Table 7-4.

Figure 7-21. LED1_BRIGHTNESS Register

7	6	5	4	3	2	1	0
LED1_Brightness							
			R/ W	-FFh			

Table 7-14. LED1_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED1_Brightness	R/ W	FFh	FFh = 100% of full intensity
				 80h = 50% of full intensity 00h = 0% of full intensity

7.6.10 LED2_BRIGHTNESS (Address = 9h) [reset = FFh]

LED2_BRIGHTNESS is shown in Figure 7-22 and described in Table 7-15.

Return to Table 7-4.

Figure 7-22. LED2_BRIGHTNESS Register

7	6	5	4	3	2	1	0		
	LED2_Brightness								
			R/ W	-FFh					

Table 7-15. LED2_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED2_Brightness	R/ W	FFh	FFh = 100% of full intensity
				80h = 50% of full intensity
				00h = 0% of full intensity

7.6.11 LED3_BRIGHTNESS (Address = 0Ah) [reset = FFh]

LED3_BRIGHTNESS is shown in Figure 7-23 and described in Table 7-16.

Return to Table 7-4.

Figure 7-23. LED3_BRIGHTNESS Register

7	6	5	4	3	2	1	0		
	LED3_Brightness								
			R/ W	-FFh					

Table 7-16. LED3_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED3_Brightness	R/ W	FFh	FFh = 100% of full intensity
				 80h = 50% of full intensity
				 00h = 0% of full intensity

7.6.12 LED4_BRIGHTNESS (Address = 0Bh) [reset = FFh]

LED4_BRIGHTNESS is shown in Figure 7-24 and described in Table 7-17.

Return to Table 7-4.



Figure 7-24. LED4_BRIGHTNESS Register										
7 6 5 4 3 2 1 0										
LED4_Brightness										
			R/ W	-FFh						

Table 7-17. LED4_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED4_Brightness	R/ W	FFh	FFh = 100% of full intensity
				 80h = 50% of full intensity
				 00h = 0% of full intensity

7.6.13 LED5_BRIGHTNESS (Address = 0Ch) [reset = FFh]

LED5_BRIGHTNESS is shown in Figure 7-25 and described in Table 7-18.

Return to Table 7-4.

Figure 7-25. LED5_BRIGHTNESS Register

7	6	5	4	3	2	1	0		
	LED5_Brightness								
			R/ W	-FFh					

Table 7-18. LED5_BRIGHTNESS Register Field Descriptions

eld	Туре	Reset	Description
D5_Brightness	R/ \overline{W}	FFh	FFh = 100% of full intensity
			 80h = 50% of full intensity 00h = 0% of full intensity
-		· · · · · · · · · · · · · · · · · · ·	D5_Brightness R/ W FFh

7.6.14 LED6_BRIGHTNESS (Address = 0Dh) [reset = FFh]

LED6_BRIGHTNESS is shown in Figure 7-26 and described in Table 7-19.

Return to Table 7-4.

Figure 7-26. LED6_BRIGHTNESS Register

7	6	5	4	3	2	1	0		
	LED6_Brightness								
			R/ W	-FFh					

Table 7-19. LED6_BRIGHTNESS Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	LED6_Brightness	R/ W	FFh	FFh = 100% of full intensity
				 80h = 50% of full intensity
				 00h = 0% of full intensity

7.6.15 LED7_BRIGHTNESS (Address = 0Eh) [reset = FFh]

LED7_BRIGHTNESS is shown in Figure 7-27 and described in Table 7-20.

Return to Table 7-4.

Figure 7-27. LED7 BRIGHTNESS Register

	7	6	5	4	3	2	1	0	
LED7_Brightness									

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Figure 7-27. LED7_BRIGHTNESS Register (continued)

 R/\overline{W} -FFh

Table 7-20. LED7_BRIGHTNESS Register Field Descriptions								
Bit	Field	Туре	Reset	Description				
7–0	LED7_Brightness	R/ W	FFh	FFh = 100% of full intensity				
				 80h = 50% of full intensity				
				 00h = 0% of full intensity				

7.6.16 OUT0_COLOR (Address = 0Fh) [reset = 00h]

OUT0_COLOR is shown in Figure 7-28 and described in Table 7-21.

Return to Table 7-4.

Figure 7-28. OUT0_COLOR Register

7	6	5	4	3	2	1	0
	OUT0_Color						
			R/ W	-00h			

Table 7-21. OUT0_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT0_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.17 OUT1_COLOR (Address = 10h) [reset = 00h]

OUT1_COLOR is shown in Figure 7-29 and described in Table 7-22.

Return to Table 7-4.

Figure 7-29. OUT1_COLOR Register

7	6	5	4	3	2	1	0
	OUT1_Color						
			R/ W	-00h			

Table 7-22. OUT1_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT1_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.

7.6.18 OUT2_COLOR (Address = 11h) [reset = 00h]

OUT2_COLOR is shown in Figure 7-30 and described in Table 7-23.

Return to Table 7-4.

Figure 7-30. OUT2_COLOR Register

7	6	5	4	3	2	1	0	
	OUT2_Color							
			R/ W	7-00h				



Table 7-23. OUT2_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT2_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.19 OUT3_COLOR (Address = 12h) [reset = 00h]

OUT3_COLOR is shown in Figure 7-31 and described in Table 7-24.

Return to Table 7-4.

7	6	5	4	3	2	1	0	
	OUT3_Color							
			R/ W	-00h				

Table 7-24. OUT3_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT3_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.20 OUT4_COLOR (Address = 13h) [reset = 00h]

OUT4_COLOR is shown in Figure 7-32 and described in Table 7-25.

Return to Table 7-4.

Figure 7-32. OUT4_COLOR Register

7	6	5	4	3	2	1	0
OUT4_Color							
			R/ W	<i>ī</i> -00h			

Table 7-25. OUT4_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT4_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.21 OUT5_COLOR (Address = 14h) [reset = 00h]

OUT5_COLOR is shown in Figure 7-33 and described in Table 7-26.

Return to Table 7-4.

Figure 7-33. OUT5_COLOR Register

7	6	5	4	3	2	1	0				
OUT5_Color											
			R/ W-00h								



	Table 7-26. OUT5_COLOR Register Field Descriptions								
Bit	Field	Туре	Reset	Description					
7–0	OUT5_Color	R/ W		FFh = The color mixing percentage is 100%. 80h =The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.					

...

7.6.22 OUT6_COLOR (Address = 15h) [reset = 00h]

OUT6_COLOR is shown in Figure 7-34 and described in Table 7-27.

Return to Table 7-4.

7	6	5	4	3	2	1	0		
OUT6_Color									
	R/ W-00h								

Table 7-27. OUT6_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT6_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.

7.6.23 OUT7_COLOR (Address = 16h) [reset = 00h]

OUT7_COLOR is shown in Figure 7-35 and described in Table 7-28.

Return to Table 7-4.

Figure 7-35. OUT7_COLOR Register

7	6	5	4	3	2	1	0		
OUT7_Color									
	R/ W-00h								

Table 7-28. OUT7_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT7_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.24 OUT8_COLOR (Address = 17h) [reset = 00h]

OUT8_COLOR is shown in Figure 7-36 and described in Table 7-29.

Return to Table 7-4.

Figure 7-36. OUT8_COLOR Register

7	6	5	4	3	2	1	0					
OUT8_Color												
			R/ W	R/ W-00h								



Table 7-29. OUT8_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description				
7–0	OUT8_Color	R/ W	00h	FFh = The color mixing percentage is 100%.				
				 80h =The color mixing percentage is 50%.				
				 00h = The color mixing percentage is 0%.				

7.6.25 OUT9_COLOR (Address = 18h) [reset = 00h]

OUT9_COLOR is shown in Figure 7-37 and described in Table 7-30.

Return to Table 7-4.

Figure 7-37. O	UT9 COLOR	Register
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7	6	5	4	3	2	1	0		
OUT9_Color									
	R/ W-00h								

Table 7-30. OUT9_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT9_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.26 OUT10_COLOR (Address = 19h) [reset = 00h]

OUT10_COLOR is shown in Figure 7-38 and described in Table 7-31.

Return to Table 7-4.

Figure 7-38. OUT10_COLOR Register

7	6	5	4	3	2	1	0	
OUT10_Color								
R/ W-00h								

Table 7-31. OUT10_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT10_Color	R/ W	00h FFh = The color mixing percentage is 100%.	
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.27 OUT11_COLOR (Address = 1Ah) [reset = 00h]

OUT11_COLOR is shown in Figure 7-39 and described in Table 7-32.

Return to Table 7-4.

Figure 7-39. OUT11_COLOR Register

7	6	5	4	3	2	1	0	
OUT11_Color								
	R/ W-00h							



	Table 7-32. OUT11_COLOR Register Field Descriptions									
Bit Field Type Reset Description				Description						
7–0	OUT11_Color	lor R/\overline{W} 00h $FFh = The color mixing percentage is 100$		FFh = The color mixing percentage is 100%.						
				 80h =The color mixing percentage is 50%.						
				 00h = The color mixing percentage is 0%.						

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7.6.28 OUT12_COLOR (Address = 1Bh) [reset = 00h]

OUT12_COLOR is shown in Figure 7-40 and described in Table 7-33.

Return to Table 7-4.

7	6	5	4	3	2	1	0		
	OUT12_Color								
	R/ W-00h								

Table 7-33. OUT12 COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT12_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.29 OUT13_COLOR (Address = 1Ch) [reset = 00h]

OUT13_COLOR is shown in Figure 7-41 and described in Table 7-34.

Return to Table 7-4.

Figure 7-41. OUT13_COLOR Register

7	6	1	0					
OUT13_Color								
R/ W-00h								

Table 7-34. OUT13_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT13_Color	R/ W	00h FFh = The color mixing percentage is 100%.	
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.30 OUT14_COLOR (Address = 1Dh) [reset = 00h]

OUT14_COLOR is shown in Figure 7-42 and described in Table 7-35.

Return to Table 7-4.

Figure 7-42. OUT14_COLOR Register

7	6	5	4	3	2	1	0		
	OUT14_Color								
	R/ W-00h								



Table 7-35. OUT14_COLOR Register Field Descriptions

	Bit Field		Туре	Reset	Description			
	7–0	OUT14_Color	R/ W	00h	FFh = The color mixing percentage is 100%.			
					 80h =The color mixing percentage is 50%.			
					 00h = The color mixing percentage is 0%.			

7.6.31 OUT15_COLOR (Address = 1Eh) [reset = 00h]

OUT15_COLOR is shown in Figure 7-43 and described in Table 7-36.

Return to Table 7-4.

Figure	7-43.	OUT15	COLOR	Register
inguio	<i>i</i> v .	00110		Register

7	6	5	4	3	2	1	0		
	OUT15_Color								
	R/ W-00h								

Table 7-36. OUT15_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT15_Color	R/ W	00h FFh = The color mixing percentage is 100%.	
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.32 OUT16_COLOR (Address = 1Fh) [reset = 00h]

OUT16_COLOR is shown in Figure 7-44 and described in Table 7-37.

Return to Table 7-4.

Figure 7-44. OUT16_COLOR Register

7	6	5	4	3	2	1	0		
OUT16_Color									
R/ ₩-00h									

Table 7-37. OUT16_COLOR Register Field Descriptions

Bit	Field	Туре	Type Reset Description	
7–0	OUT16_Color	R/\overline{W} 00h FFh = The color mixing percentage is 100%.		FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.33 OUT17_COLOR (Address = 20h) [reset = 00h]

OUT17_COLOR is shown in Figure 7-45 and described in Table 7-38.

Return to Table 7-4.

Figure 7-45. OUT17_COLOR Register

7	6	5	4	3	2	1	0			
	OUT17_Color									
	R/ W-00h									



	Table 7-38. OUT17_COLOR Register Field Descriptions									
Bit	Field	Туре	Reset	Description						
7–0	7–0 OUT17_Color R/ W		00h	FFh = The color mixing percentage is 100%.						
				80h =The color mixing percentage is 50%.						
				 00h = The color mixing percentage is 0%.						

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7.6.34 OUT18_COLOR (Address = 21h) [reset = 00h]

OUT18_COLOR is shown in Figure 7-46 and described in Table 7-39.

Return to Table 7-4.

7	6	5	4	3	2	1	0		
	OUT18_Color								
	R/ W-00h								

Table 7-39. OUT18_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT18_Color	R/ W	00h FFh = The color mixing percentage is 100%.	
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.35 OUT19_COLOR (Address = 22h) [reset = 00h]

OUT19_COLOR is shown in Figure 7-47 and described in Table 7-40.

Return to Table 7-4.

Figure 7-47. OUT19_COLOR Register

7	6	5	4	3	2	1	0	
OUT19_Color								
			R/ W	-00h				

Table 7-40. OUT19_COLOR Register Field Descriptions

Bit	Field	Туре	Reset Description	
7–0	OUT19_Color	R/\overline{W} 00h FFh = The color mixing percentage is 100%.		FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.36 OUT20_COLOR (Address = 23h) [reset = 00h]

OUT20_COLOR is shown in Figure 7-48 and described in Table 7-41.

Return to Table 7-4.

Figure 7-48. OUT20_COLOR Register

7	7 6 5		4	3	2	1	0			
	OUT20_Color									
	R/ W-00h									


Table 7-41. OUT20_COLOR Register Field Descriptions

Bit	Field	Id Type Reset Description		Description							
7–0	OUT20_Color	R/ W	00h	FFh = The color mixing percentage is 100%.							
				 80h =The color mixing percentage is 50%.							
				 00h = The color mixing percentage is 0%.							

7.6.37 OUT21_COLOR (Address = 24h) [reset = 00h]

OUT21_COLOR is shown in Figure 7-49 and described in Table 7-42.

Return to Table 7-4.

7	6	5	4	3	2	1	0			
OUT21_Color										
	R/ W-00h									

Table 7-42. OUT21_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT21_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				 00h = The color mixing percentage is 0%.

7.6.38 OUT22_COLOR (Address = 25h) [reset = 00h]

OUT22_COLOR is shown in Figure 7-50 and described in Table 7-43.

Return to Table 7-4.

Figure 7-50. OUT22_COLOR Register

7	6	5	4	3	2	1	0		
OUT22_Color									
R/ W-00h									

Table 7-43. OUT22_COLOR Register Field Descriptions

Bit	Field	Туре	Reset	Description
7–0	OUT22_Color	R/ W	00h	FFh = The color mixing percentage is 100%.
				 80h =The color mixing percentage is 50%.
				00h = The color mixing percentage is 0%.

7.6.39 OUT23_COLOR (Address = 26h) [reset = 00h]

OUT23_COLOR is shown in Figure 7-51 and described in Table 7-44.

Return to Table 7-4.

Figure 7-51. OUT23_COLOR Register

7	6	5	4	3	2	1	0			
OUT23_Color										
R/ W-00h										



	Table 7-44. OUT23_COLOR Register Field Descriptions									
Bit	Field	Туре	Description							
7–0	OUT23_Color	Type Reset R/ ₩ 00h		FFh = The color mixing percentage is 100%. 80h =The color mixing percentage is 50%. 00h = The color mixing percentage is 0%.						

Table 7-44. OUT23_COLOR Register Field Descriptions

7.6.40 RESET (Address = 27h) [reset = 00h]

RESET is shown in Figure 7-52 and described in Table 7-45.

Return to Table 7-4.

Figure 7-52. RESET Register									
7	6	5	4	3	2	1	0		
			Re	set					
			W-(00h					

Table 7-45. OUT14_COLOR Register Field Descriptions

Bit	Bit Field		Reset	Description
7–0	Reset	W	00h	FFh = Reset all the registers to default value.



8 Application and Implementation

Note

Information in the following applications sections is not part of the TI component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes, as well as validating and testing their design implementation to confirm system functionality.

8.1 Application Information

The LP50xx device is an 18- or 24-channel constant-current-sink LED driver. The LP50xx device improves the user experience in color mixing and intensity control, for both live effects and coding effort. The optimized performance for RGB LEDs makes it a good choice for human-machine interaction applications.

8.2 Typical Application

The LP50xx design supports up to four devices in parallel with different configurations on the ADDR0 and ADDR1 pins.





Figure 8-1. Driving Dual LP5024 Application Example

8.2.1 Design Requirements

Set the LED current to 15mA using the $\mathsf{R}_{\mathsf{IREF}}$ resistor.

8.2.2 Detailed Design Procedure

LP50xx scales up the reference current (I_{REF}) set by the external resistor (R_{IREF}) to sink the output current (I_{OUT}) at each output port. The following formula can be used to calculate the external resistor (R_{IREF}):

$$R_{IREF} = K_{IREF} \times \frac{V_{IREF}}{I_{SET}}$$

(2)



The SCL and SDA lines must each have a pullup resistor placed somewhere on the line (the pullup resistors are normally located on the bus master). In typical applications, values of $1.8k\Omega$ to $4.7k\Omega$ are used.

VCAP is internal LDO output pin. This pin must be connected through a 1μ F capacitor to GND. Place the capacitor as close to the device as possible.

TI recommends having a 1μ F capacitor between VCC and GND to ensure proper operation. Place the capacitor as close to the device as possible.

8.2.3 Application Curves

The test condition for Figure 9-2 is that the testing is under bank control, using the following register values: 0x02 (0xFF), 0x04 (0xA0), 0x05 (0xA0), 0x06 (0xA0).

The test condition for Figure 9-2 is that the testing is under bank control, using the following register values: 0x02 (0xFF), 0x04 (0x10), 0x05 (0x10), 0x06 (0x10).



8.3 Power Supply Recommendations

The device is designed to operate from a V_{VCC} input-voltage supply range between 2.7V and 5.5V. This input supply must be well-regulated and able to withstand maximum input current and maintain stable voltage without voltage drop even in a load-transition condition (start-up or rapid intensity change). The resistance of the input supply rail must be low enough that the input-current transient does not cause a drop below a 2.7V level in the LP50xx V_{VCC} supply voltage.

8.4 Layout

8.4.1 Layout Guidelines

To prevent thermal shutdown, the junction temperature, T_J , must be less than $T_{(TSD)}$. If the voltage drop across the output channels is high, the device power dissipation can be large. The LP50xx device has very good thermal performance because of the thermal pad design; however, the PCB layout is also very important to ensure that the device has good thermal performance. Good PCB design can optimize heat transfer, which is essential for the long-term reliability of the device.

Use the following guidelines when designing the device layout:

- Place the C_{VCAP}, C_{VCC} and R_{IREF} as close to the device as possible. Also, TI recommends to put the ground plane as Figure 8-4, Figure 8-5 and Figure 8-6.
- Maximize the copper coverage on the PCB to increase the thermal conductivity of the board. The major heat flow path from the package to the ambient is through copper on the PCB. Maximum copper density is extremely important when no heat sinks are attached to the PCB on the other side from the package.



- Add as many thermal vias as possible directly under the package ground pad to optimize the thermal conductivity of the board.
- Use either plated-shut or plugged and capped vias for all the thermal vias on both sides of the board to prevent solder voids.

8.4.2 Layout Examples



Figure 8-4. LP5018 VQFN Layout Example





Figure 8-5. LP5024 VQFN Layout Example





Figure 8-6. LP5018 VSSOP Layout Example for Single Layer PCB



9 Device and Documentation Support

9.1 Related Links

The table below lists quick access links. Categories include technical documents, support and community resources, tools and software, and quick access to order now.

PARTS	PRODUCT FOLDER	ORDER NOW	ORDER NOW TECHNICAL DOCUMENTS		SUPPORT & COMMUNITY						
LP5018	Click here	Click here	Click here	Click here	Click here						
LP5024	Click here	Click here	Click here	Click here	Click here						

Table 9-1. Related Links

9.2 Receiving Notification of Documentation Updates

To receive notification of documentation updates, navigate to the device product folder on ti.com. Click on *Notifications* to register and receive a weekly digest of any product information that has changed. For change details, review the revision history included in any revised document.

9.3 Support Resources

TI E2E[™] support forums are an engineer's go-to source for fast, verified answers and design help — straight from the experts. Search existing answers or ask your own question to get the quick design help you need.

Linked content is provided "AS IS" by the respective contributors. They do not constitute TI specifications and do not necessarily reflect TI's views; see TI's Terms of Use.

9.4 Trademarks

TI E2E[™] is a trademark of Texas Instruments.

All trademarks are the property of their respective owners.

9.5 Electrostatic Discharge Caution



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

9.6 Glossary

TI Glossary This glossary lists and explains terms, acronyms, and definitions.



10 Revision History

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

С	Changes from Revision B (October 2018) to Revision C (July 2024)							
•	Updated the numbering format for tables, figures and cross-references throughout the document	1						
•	Added LP5018 VSSOP (28) package	1						
•	Added pin configuration image for LP5018 VSSOP	4						
•	Added LP5018 VSSOP thermal information							
•	Updated Bank Number and LED Number Assignment	15						
•	Updated description of OUTX_COLOR registers throughout	22						
	Updated the description in Table 7-21 through Table 7-44							
•	Removed the last sentence in the Layout Guidelines section							
•	Added LP5018 VSSOP layout example							

С	hanges from Revision A (October 2018) to Revision B (October 2018)	Page
•	Added % after 100 in Parameter for I _{ERR DD} and I _{ERR CC} under OUTPUT STAGE	8
	Changed value of "K _{IREF} = 100" to "K _{IREF} = 105"	

С	Changes from Revision * (October 2018) to Revision A (October 2018) Initial release	
•	Initial release	1



11 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the mostcurrent data available for the designated devices. This data is subject to change without notice and without revision of this document. For browser-based versions of this data sheet, see the left-hand navigation pane.



PACKAGING INFORMATION

Orderable Device	Status	Package Type	Package	Pins	Package	Eco Plan	Lead finish/	MSL Peak Temp	Op Temp (°C)	Device Marking	Samples
	(1)		Drawing		Qty	(2)	Ball material	(3)		(4/5)	
							(6)				
LP5018DGSR	ACTIVE	VSSOP	DGS	28	5000	RoHS & Green	NIPDAU	Level-2-260C-1 YEAR	-40 to 125	LP5018	Samples
LP5018RSMR	ACTIVE	VQFN	RSM	32	3000	RoHS & Green	NIPDAU NIPDAUAG	Level-2-260C-1 YEAR	-40 to 125	LP 5018	Samples
LP5024RSMR	ACTIVE	VQFN	RSM	32	3000	RoHS & Green	NIPDAU NIPDAUAG	Level-2-260C-1 YEAR	-40 to 85	LP 5024	Samples

⁽¹⁾ The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

OBSOLETE: TI has discontinued the production of the device.

⁽²⁾ RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

⁽³⁾ MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

⁽⁴⁾ There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

⁽⁵⁾ Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

⁽⁶⁾ Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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TAPE AND REEL INFORMATION





QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE



*All dimensions are nominal												
Device	Package Type	Package Drawing		SPQ	Reel Diameter (mm)	Reel Width W1 (mm)	A0 (mm)	B0 (mm)	K0 (mm)	P1 (mm)	W (mm)	Pin1 Quadrant
LP5018DGSR	VSSOP	DGS	28	5000	330.0	16.4	5.5	7.4	1.45	8.0	16.0	Q1
LP5018RSMR	VQFN	RSM	32	3000	330.0	12.4	4.25	4.25	1.15	8.0	12.0	Q2
LP5024RSMR	VQFN	RSM	32	3000	330.0	12.4	4.25	4.25	1.15	8.0	12.0	Q2



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PACKAGE MATERIALS INFORMATION

25-Sep-2024



*All dimensions are nominal

Device	Package Type	Package Drawing	Pins	SPQ	Length (mm)	Width (mm)	Height (mm)
LP5018DGSR	VSSOP	DGS	28	5000	353.0	353.0	32.0
LP5018RSMR	VQFN	RSM	32	3000	367.0	367.0	35.0
LP5024RSMR	VQFN	RSM	32	3000	367.0	367.0	35.0

RSM 32

4 x 4, 0.4 mm pitch

GENERIC PACKAGE VIEW

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD

This image is a representation of the package family, actual package may vary. Refer to the product data sheet for package details.





RSM0032B



PACKAGE OUTLINE

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.2. This drawing is subject to change without notice.
- 3. The package thermal pad must be soldered to the printed circuit board for thermal and mechanical performance.



RSM0032B

EXAMPLE BOARD LAYOUT

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

 This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 (www.ti.com/lit/slua271).

 Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.



RSM0032B

EXAMPLE STENCIL DESIGN

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

6. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.



DGS0028A



PACKAGE OUTLINE

VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES:

PowerPAD is a trademark of Texas Instruments.

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M. 2. This drawing is subject to change without notice. 3. This dimension does not include mold flash, protrusions, or gate burrs. Mold flash, protrusions, or gate burrs shall not
- exceed 0.15 mm per side.
- 4. No JEDEC registration as of September 2020.
- 5. Features may differ or may not be present.



DGS0028A

EXAMPLE BOARD LAYOUT

VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES: (continued)

- 6. Publication IPC-7351 may have alternate designs.
- 7. Solder mask tolerances between and around signal pads can vary based on board fabrication site.
- 8. This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature numbers SLMA002 (www.ti.com/lit/slma002) and SLMA004 (www.ti.com/lit/slma004).
- 9. Size of metal pad may vary due to creepage requirement.
- 10. Vias are optional depending on application, refer to device data sheet. It is recommended that vias under paste be filled, plugged or tented.



DGS0028A

EXAMPLE STENCIL DESIGN

VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES: (continued)

- 11. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.
- 12. Board assembly site may have different recommendations for stencil design.



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